

ABSTRACT

The invention consists in a method of playing a participation game involving comparison of players' objects (a.k.a. game cards) with a common object (a.k.a. draw result) remaining the same until the end of the game. The method involves players placing requests. Upon reception of requests, the system provides the requesting player with a game card and the active draw result. The system evaluates if a comparison between the game card and draw result fulfills an end-of-game criterion. When such criterion is fulfilled, the game card is declared a winning card and the system prevents the distribution of new cards. Otherwise, the system continues providing cards until the criterion is fulfilled. Accordingly, a suitable system is also described for the play of said participation game.